



# Art and Design Progression Map and End Points

St Joseph's RC Primary School



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## Art Curriculum Progression

	End of EYFS	End of KSI	End of Lower KS2	End of upper KS2
<b>To Develop Ideas</b>	<ul style="list-style-type: none"> <li>Create collaboratively</li> <li>Share ideas, resources and skills.</li> <li>Explore, use and refine a variety of artistic effects to express their ideas and feelings.</li> </ul>	<ul style="list-style-type: none"> <li>Respond to ideas and starting points.</li> <li>Explore ideas and collect visual information.</li> </ul> <p>Explore different methods and materials as ideas develop.</p>	<ul style="list-style-type: none"> <li>Develop ideas from starting points throughout the curriculum.</li> <li>Collect information, sketches and resources.</li> <li>Adapt and refine ideas as they progress.</li> <li>Explore ideas in a variety of ways.</li> </ul> <p>Comment on artworks using visual language.</p>	<ul style="list-style-type: none"> <li>Develop and imaginatively extend ideas from starting points throughout the curriculum.</li> <li>Collect information, sketches and resources and present ideas imaginatively in a sketchbook.</li> <li>Use the qualities of materials to enhance ideas.</li> <li>Spot the potential in unexpected results as work progresses.</li> <li>Comment on artworks with a fluent grasp of visual language.</li> </ul>
<b>To Master Techniques</b>	<p><b>Painting</b></p> <ul style="list-style-type: none"> <li>Continue to explore colour and colour mixing using appropriate techniques.</li> <li>To know the primary colours and that mixing these will create a new colour</li> <li>Explore using different tools for painting</li> </ul> <p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>To know how to join materials to create a model and use material to finish the design</li> <li>To know how to mould different resources to make a sculpture e.g. clay</li> <li>Use techniques such as paper folding, rolling and cutting</li> </ul>	<p><b>Painting</b></p> <ul style="list-style-type: none"> <li>Use thick and thin brushes.</li> <li>Mix primary colours to make secondary.</li> <li>Add white to colours to make tints and black to colours to make tones.</li> <li>Create colour wheels.</li> </ul> <p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>Use a combination of shapes.</li> <li>Include lines and texture.</li> <li>Use rolled up paper, straws, paper, card and clay as materials.</li> <li>Use techniques such as rolling, cutting, moulding and carving.</li> </ul> <p><b>Drawing</b></p>	<p><b>Painting</b></p> <ul style="list-style-type: none"> <li>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</li> <li>Mix colours effectively.</li> <li>Use watercolour paint to produce washes for backgrounds then add detail.</li> <li>Experiment with creating mood with colour.</li> </ul> <p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).</li> <li>Include texture that conveys feelings, expression or movement.</li> </ul>	<p><b>Painting</b></p> <ul style="list-style-type: none"> <li>Sketch (lightly) before painting to combine line and colour.</li> <li>Create a colour palette based upon colours observed in the natural or built world.</li> <li>Use the qualities of watercolour and acrylic paints to create visually interesting pieces.</li> <li>Combine colours, tones and tints to enhance the mood of a piece.</li> <li>Use brush techniques and the qualities of paint to create texture.</li> <li>Develop a personal style of painting, drawing upon ideas from other artists.</li> </ul> <p><b>Sculpture</b></p> <ul style="list-style-type: none"> <li>Show life-like qualities and real-life proportions or, if more abstract, provoke</li> </ul>

To take inspiration from the greats (classic and modern)	<p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>To know a pencil can create different lines.</li> <li>To draw with increasing complexity and detail.</li> <li>To explore coloured pencils for different effects.</li> </ul> <p><b>Print</b></p> <ul style="list-style-type: none"> <li>Explore the use of repeating or overlapping shapes.</li> <li>Use print from the environment (e.g. wrapping paper) as a stimulus.</li> <li>Explore using objects to create prints.</li> <li>Explore techniques to make prints e.g. rub and stamp.</li> </ul>	<ul style="list-style-type: none"> <li>Draw lines of different sizes and thickness.</li> <li>Colour (own work) neatly following the lines.</li> <li>Show pattern and texture by adding dots and lines.</li> <li>Show different tones by using coloured pencils.</li> </ul> <p><b>Print</b></p> <ul style="list-style-type: none"> <li>Use repeating or overlapping shapes.</li> <li>Mimic print from the environment (e.g. wallpapers).</li> <li>Use objects to create prints (e.g. fruit, vegetables or sponges).</li> <li>Press, roll, rub and stamp to make prints.</li> </ul>	<ul style="list-style-type: none"> <li>Use clay and other mouldable materials.</li> <li>Add materials to provide interesting detail.</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>Use different hardness of pencils to show line, tone and texture.</li> <li>Annotate sketches to explain and elaborate ideas.</li> <li>Sketch lightly (no need to use a rubber to correct mistakes).</li> <li>Use shading to show light and shadow.</li> <li>Use hatching and cross hatching to show tone and texture.</li> </ul> <p><b>Print</b></p> <ul style="list-style-type: none"> <li>Use layers of two or more colours.</li> <li>Replicate patterns observed in natural or built environments.</li> <li>Make printing blocks (e.g. from coiled string glued to a block).</li> <li>Make precise repeating patterns.</li> </ul>	<p>different interpretations.</p> <ul style="list-style-type: none"> <li>Use tools to carve and add shapes, texture and pattern.</li> <li>Combine visual and tactile qualities.</li> <li>Use frameworks (such as wire or moulds) to provide stability and form.</li> </ul> <p><b>Drawing</b></p> <ul style="list-style-type: none"> <li>Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).</li> <li>Use a choice of techniques to depict movement, perspective, shadows and reflection.</li> <li>Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).</li> <li>Use lines to represent movement.</li> </ul> <p><b>Print</b></p> <ul style="list-style-type: none"> <li>Build up layers of colours.</li> <li>Create an accurate pattern, showing fine detail.</li> <li>Use a range of visual elements to reflect the purpose of the work.</li> </ul>
	<p><b>Making</b></p> <ul style="list-style-type: none"> <li>Explore the work of some famous artists e.g. Van Gogh &amp; Henri Matisse and use these pictures as a stimulus.</li> </ul>	<p><b>Making</b></p> <ul style="list-style-type: none"> <li>Describe the work of notable artists, artisans and designers.</li> <li>Use some of the ideas of artists studied to create pieces.</li> </ul>	<p><b>Making</b></p> <ul style="list-style-type: none"> <li>Replicate some of the techniques used by notable artists, artisans and designers.</li> <li>Create original pieces that are influenced by studies of others.</li> </ul>	<p><b>Making</b></p> <ul style="list-style-type: none"> <li>Give details (including own sketches) about the style of some notable artists, artisans and designers.</li> <li>Show how the work of those studied was influential in both society and to other artists.</li> <li>Create original pieces that show a range of influences and styles.</li> </ul>

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### Art End Points

#### Year 1

Pupils can use a developing range of materials creatively to design and make products	Pupils can begin to use colour, pattern, texture, line, shape and form and space within their artwork	Pupils can make links to their own artwork from observing other artists work	Pupils can draw, paint and sculpture with some imagination
Pupils can begin to talk about a range of artist, craft makers, and designers	Pupils can share some of their ideas and experiences through art	Pupils can describe some similarities and differences between artwork	

#### Year 2

Pupils can use an increasing range of materials creatively to design and make products	Pupils can draw, paint and sculpture with increased imagination	Pupils can confidently share their ideas and experiences through art	Pupils can use colour, pattern, texture, line, shape and form and space within their artwork with effect
Pupils can make links to their own artwork from observing other artists work	Pupils can talk about a range of artist, craft makers and designers	Pupils can describe similarities and differences between practices and disciplines artwork	

#### Year 3

Pupils can use a sketchbook to record observations	Pupils can begin to demonstrate confidence in drawing, painting and sculpture using a range of materials	Pupils can talk about some great artists, architects and designers in history	Pupils can use a sketchbook to review and revisit ideas
Pupils can make links to historic periods and artwork	Pupils can say when and why they would use different art media e.g. pencil, charcoal, paint etc.	Pupils can explain why they have combined different tools to create their drawings	Pupils can identify links of how art and design both reflect and shape history

#### Year 4

Pupils can continue to use sketchbooks increasingly well to record observations and use them to review and revisit ideas	Pupils can organise line, tone shape and colour to represent figures and forms in movement	Pupils can make a record about the styles and qualities in their work	Pupils can experiment, invent and create their own works of art, craft and design
Pupils can discuss how art and design both reflect and shape our history	Pupils can show improvement in their mastery of art and design techniques, including drawing, painting and sculpture	Pupils can justify the materials they have chosen and explain why	

#### Year 5

Pupils can continue to use sketchbooks increasingly well to record observations and use them to review and revisit ideas	Pupils can confidently discuss how art and design both reflect and shape our history	Pupils can explain why they have combined different techniques to create their artwork	Pupils can create models on a range of scales
Pupils can say what their work is influenced by	Pupils can talk confidently about great artists, craft designers and understand the historical and cultural development of their art forms	Pupils can produce creative work, exploring their ideas and recording their experiences	Pupils can proficiently draw, paint, sculpt and use other art and craft design techniques
Pupils can evaluate and analyse creative artworks using the language of art, craft and design			
<b>Year 6</b>			
Pupils can continue to use sketchbooks increasingly well to record observations and use them to review and revisit ideas	Pupils can explain how art and design contribute to the culture, creativity and wealth of our nation	Pupils can show confidence in their mastery of art and design techniques, including drawing, painting and sculpture	Pupils can organise line, tone, shape and colour to maximise their artwork
Pupils can confidently discuss how art and design both reflect and shape our history	Pupils can talk about a range of artists, architects and designers in history confidently	Pupils can make a record about the styles and qualities in their work	Pupils can include both visual and tactile elements in their work